

3D-Artist Unreal (m/f/d)

To strengthen our team in Ostfildern we are looking for a 3D Artist Unreal (m/f/d), who would like to set new standards.

Your Profile

Several years of experience in dealing with the production of digital content such as Realtime, 3D, moving images. Knowledge of the Maya 3D software solution would be an advantage. Very good knowledge of handling and process development with Unreal Engine 4 in the area of product visualization/automotive. Experience with C/C++/Python and their use in blueprints. Good understanding of material structure, environment-setup and general work processes in Unreal Engine 4.

Your New Job

Production of high quality visual content within our CGI production for automotive and other high tech customers. Active design of the next generation of content production pipelines based on the Unreal engine and other real-time technologies. Development of innovative methods for the provision of lighting situations, animations, perspectives and logical interconnections and implementation in the production setup. Responsible-minded co-creation and optimization of current and future production workflows.

About eder

Pleasant working atmosphere. Real team spirit. Flexible working hours. Open corporate culture with flat hierarchies. Interesting customer portfolio. Renowned top customers. Sustainable career and development concept. ShoppingCard. Guardian angel concept.

We are a forward-thinking, innovative media service provider that primarily serves customers from the automotive industry. For well-known brand companies we create media for product communication from the conception to the finished content.

Questions? Interest!



Then address to:
eder GmbH, Liebigstraße 22, 73760 Ostfildern
Herr Andreas Eder, recruitment@eder.de
www.eder.de